

FIGURE 7-3
Relative acceleration

As we did for velocity analysis, we give these two cases different names despite the fact that the same equation applies. Repeating the definition from Section 6.1 (p. 285), modified to refer to acceleration:

CASE 1: Two points in the same body $=>$ acceleration difference
CASE 2: Two points in different bodies => relative acceleration

### 7.2 GRAPHICAL ACCELERATION ANALYSIS

The comments made in regard to graphical velocity analysis in Section 6.2 (p. 288) apply as well to graphical acceleration analysis. Historically, graphical methods were the only practical way to solve these acceleration analysis problems. With some practice, and with proper tools such as a drafting machine, drafting instruments, or a CAD package, one can fairly rapidly solve for the accelerations of particular points in a mechanism for any one input position by drawing vector diagrams. However, if accelerations for many positions of the mechanism are to be found, each new position requires a completely new set of vector diagrams be drawn. Very little of the work done to solve for the accelerations at position 1 carries over to position 2, etc. This is an even more tedious process than that for graphical velocity analysis because there are more components to draw. Nevertheless, this method still has more than historical value as it can provide a quick check on the results from a computer program solution. Such a check only needs to be done for a few positions to prove the validity of the program.

To solve any acceleration analysis problem graphically, we need only three equations, equation 7.4 and equations 7.6 (which are merely the scalar magnitudes of the terms in equation 7.2 , p. 351 ):

$$
\begin{align*}
& \left|\mathbf{A}^{t}\right|=A^{t}=r \alpha  \tag{7.6}\\
& \left|\mathbf{A}^{n}\right|=A^{n}=r \omega^{2}
\end{align*}
$$

Note that the scalar equations 7.6 define only the magnitudes $\left(A^{t}, A^{n}\right)$ of the components of acceleration of any point in rotation. In a CASE 1 graphical analysis, the directions of the vectors due to the centripetal and tangential components of the acceleration

